

To Kill a Mockingbird

STAGE MANAGEMENT CHECKLIST

TO DO:	DRESS	11.07	11.08	11.09	11.10		
PRESHOW							
Sweep							
Set Chairs							
SET/CHECK PROPS SL							
Briefcase with pen, pencil, and file							
Shotgun							
Cane							
Magazine							
Football							
Broken flower							
Flower							
“Soap” statues							
Dish towel							
Stack of mail							
Sack of turnip greens							
Two pennies							
Chewing gum							
Lightbulb							
Gavel							
File with pencil							
Slip of paper							
Knife							
Flashlight							
Paint Stick							
Coatrack							
Pen in Atticus’ pocket							
SET/CHECK PROPS SR							
Wooden bowl & spoon							
Bible							
File							
PLUGS AND COSTUMES							
Plug in backstage work lights							
Set quick change costumes on racks							
Check sign-in sheet, call latecomers							

HALF HOUR							
HABBY							
Double check props and furniture							
Turn off work lights							
Call 15, 5 and PLACES							
LILY							
Channel check							
Sound check							
Blackout check							
ACT I							
MR. GILMER quick-change (pg. 41)							
DILL Quick Change (pg. 42)							
Help ATTICUS into vest and tie							
Turn on light bulb							
INTERMISSION							
Call 5 and PLACES							
ACT II							
JEM quick-change (pg. 78)							
SCOUT quick-change (pg. 78)							
POST SHOW							
Reset props							
Unplug work lights							
Return costumes to dressing rooms.							
Collect laundry							